
Fuji 68

Posted by derDumeklemmer - 2014/09/01 11:26

Fuji Speedway 1968 GTL V2.0

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GTL Scratch build by CY-33 and derDumeklemmer

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Ladys and Gentlemen,

Bierbuden.de proudly present the very first scratch made track by our community in a brand new Version 2.0!

INTRODUCTION

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Fuji Speedway Corporation was established in 1963, as Japan NASCAR Corporation.

At first, the circuit was planned to hold a NASCAR race in Japan.

Therefore, the track was originally designed to be as a 4 km 30° high-banked superspeedway, but there was not enough money to complete the project and only one of the bankings was ever finished. It seems the necessary groundworks turned out more difficult than expected.

Mitsubishi Estate Co. invested in the circuit and took the management in October 1965. A new part of track was built to counteract the problem and the resultant 6 km course proved more successful. Initially the course was designed to be run anti-clockwise but there were several huge crashes at the banking and a number of deaths, so it was quickly decided to reverse the direction of racing and/or use a shortcut to spare the banking.

Even this failed to prevent further carnage. The banking was so horrific, due to the fact that the drivers went over a blind crest at up to 300km/h and dropped into the banking at the end of the main straight, as Vic Elford stated, and not climb up the banking, as at other tracks as Daytona, Monthlery, etc.. Despite there were many brave Japanese drivers there were not too many with great skill and the death toll from that bend was still horrendous. This made Fuji Speedway one of the most dangerous tracks worldwide.

In 1974 the banking was abandoned and the track was redesigned to host fast international racing series like Formula 1. Despite being out of use for over three decades, a big part of the circuit's banked portion is still in existence, albeit in a decaying state. It is even still visible on Google earth's satellite pictures.

In 2008 our very first track, Fuji70 V1.0 was released. Since then we learned a lot and came across new footage and pictures, that showed us our interpretation held to many glitches and mistakes, starting with the size of the track in general, the width of the tarmac and ends with all the little details, like the single tree right hand before you enter the R300. Hearty as we are, we decided it was time to clean up the model - meaning: making a complete new one. The ground surface was modeled on realistic isoline model, based on a topographic map of the contemporary area. Naming the track "1968" can't be seen as a precise date - it track combines various features from the early times of Fuji Speedway, as the footage made it possible.

We hope you enjoy driving our virtual version of this part of racing history with us.

FEATURES:

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- Working Start-/PitIn-/Pitoutlights
- Animated marshals
- Full featured GTL AIW for 36 cars
- Full Nightlightning

CREDITS:

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- GTL version: CY-33 and derDumeklemmer
- derDumeklemmer: AIW, gMotor2 Game Integration, Ground Model Mapping, Loading Screen& TrackIcon
- CY-33: 3D Models, Trackbuilding, Textures(+Simbin), Mappings
- Luigi: TV Cams
- Virtua_LM for photo flashes

SPECIAL THANKS:

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Brendon Pywell for Bob`s track buider
Dave Noonan for 3dSimEd&Trkmaker
ISI for rFactor, the Gmotor2 engine and the documentation about
SimBin for all the great SIMs
The Blender foundation for Blender project

...our girlfriends & wives for their patience and understanding.

KNOWN ISSUES:

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- none

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Pls. feel free to report BUGs in the bulletin board of altbierbude.de

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Aw: Fuji 68

Posted by kart1803 - 2014/09/01 17:53

Na dann sage ich "vielen Dank" fÃ¼r diese wundervoll umgesetzte Strecke. :woohoo:
Danke an ALLE bis zum Release Beteiligten.

GruÃ,
kart1803 :)

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Aw: Fuji 68

Posted by tino0088 - 2014/10/07 10:17

Danke fur fenomenale strecke :) War ...ehm... uberrascht mit " clockwise direction" :) LOL Musste neu lernen,in
granturismo geht mann in die andere richtung :):woohoo:

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Aw: Fuji 68

Posted by Harald Arry - 2014/10/07 17:34

B) Ãœbersetzung anzeigen :whistle:

Aw: Fuji 68

Posted by tino0088 - 2014/10/07 18:12

you want it in english :) ?

Aw: Fuji 68

Posted by Harald Arry - 2014/10/07 19:24

hi tino,

if your language is english, yes... if you want to practice, its ok

Sonnige GrÃ¼Ã¶e
Harald

Aw: Fuji 68

Posted by tino0088 - 2014/10/07 20:25

:) My main language is croatian :) MY English is "much more better",like cpt jack sparrow would say :lol: So,in english, Thank you for phenomenal track :lol: was,...ehm...surprised with counter-clockwise direction of driving LOL Had to learn it,in granturismo,one drives in opposite direction :woohoo: :woohoo:

Aw: Fuji 68

Posted by CY33 - 2014/10/07 21:02

derDumeklemmer schrieb:

Initially the course was designed to be run anti-clockwise but there were several huge crashes at the banking and a number of deaths, so it was quickly decided to reverse the direction of racing and/or use a shortcut to spare the banking.

Schaut euch auÃ¶rdem bitte alle drei Streckenvarianten an!

Hab GranTourismo nie gespielt, ich nehme mal an, dass es da eine neuere Variante gibt? Das ist doch eher so fÃ¼r
Neuwagen, oder?