
Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/14 22:22

I've been doing this for almost 15 years, mostly ovals, ya know from the U.S.

I've had GTL, GPL, GTR, GTR2 GTR/EVO for years but never really played them until recently and have gone head over heels for road racing especially GTL, I love the old cars from my youth(I'm 51), I'm really digging the Team 21 mods, great stuff there. With that said, I do have a problem, I've tried to get the Mercury Cougar mod, but no matter what I do it will not show up in the game. Since the read me is in German and most translators suck I haven't been able to figure out what's wrong. Is there another mod I have to install to get it to work? I've included a picture of the file folder for you to see that it's installed correctly and all the files are there.

Thanks in advance for any help you can give me.

BTW, love the stuff you have here! <http://www.altbierbude.de/images/fbfiles/images/MC.jpg>

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Aw: Long time sim racer, new here & question

Posted by MichaW - 2017/04/15 00:01

Hiho,

did you try our ABB Carclasses? I'mo the car will not show up in the game with standard Carclasses. Make a backup from your original carclasses and try this-->

http://www.altbierbude.de/component/option,com_remository/Itemid,26/func,fileinfo/id,1242/lang,de/

Best regards Glück auf!

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/15 01:49

No I haven't, I'm still trying to figure this sim out and this site, you guys have more for GTL then I thought could ever be out there.

I'll give it a go, now i need to figure out how to get the actual car mirrors to work. LOL!

Thanks!

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Aw: Re:Long time sim racer, new here & question

Posted by rdjango - 2017/04/15 02:23

Hi,

the best way is you download the autoupdater and install all the stuff from the ABB. And the best is - you can drive with us online -that means much more fun than offline driving.

regards

rdjango

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/15 02:55

Where is this auto updater?

Oh how I wish I could run on-line, but between satellite internet and a 14 year old PC, it's impossible.

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Aw: Re:Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/15 08:30

Hi and welcome to our beloved Community!

Currently I'm online with my cellphone, so it's a bit complicated to search and find all the threats and Tools you'll need, but I'll get up now and start my PC.

But first I think the following link will answer your question and show you where to find our autoupdater and how to install it properly:

http://www.altbierbude.de/component/option,com_fireboard/Itemid,99/func,view/id,3912/catid,14/lang,de/

and here you'll find a proper installation-guide (look out for what MichaW has written in the third post!):

http://www.altbierbude.de/component/option,com_fireboard/Itemid,99/func,view/id,43094/catid,2/lang,de/

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/15 18:11

OK, I must be too old to understand all this, I downloaded it, but where is this updater thing at, all I have is the Python thing, I'm running Windows XP, if that makes any difference.

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/15 18:25

Well, you can find it here on this page, on the left side you'll see in the menu "HowTo / FAQ" and "Downloads", right? Click on "Downloads", then "Gizmos", then "Miscellaneous" and there you'll find the "Bierbuden Autoupdate"

I think it's useful for you to get used to this website and all its features, but if you're not patient enough, you can download by clicking this link as well:

http://www.altbierbude.de/component/option,com_remository/Itemid,26/func,fileinfo/id,650/lang,en/

Download that file and then proceed as MichaW has described the installation-routine (or as it has been described on the "Autoupdater"-Download-Page, this is definitely a MUST-do, otherwise you'll have to uninstall everything and start from "ground zero" again.

If you have any further questions, don't be shy to ask, we all will help you, because all of us know how difficult it can be to start from zero.

P.S.: don't give up, it's really worth it and the upcoming pleasure is very, very rewarding!

;-)

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/15 18:39

I don't give up until I can't get the answer, LOL!It took me a minute to figure it out, but I've got it working, I was just going to post that I got the updater working,so, yeah, I might have been a little impatient, LOL!!m running the patch now.

The last time I download a file this big it took days, I hope my P.C. can handle it again, LOL! I have the hard drive space, but I don't know about the bandwidth, LOL!

You guys have been great, thanks for all the help!

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Aw: Long time sim racer, new here & question

Posted by CasparGTL - 2017/04/15 19:02

The running of the updater takes a while.....:)
But glad you got it all working.
PLEased to meet you and see you on tracko!

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/15 19:03

just to ensure you:

our help won't stop when your sim is running properly, because then, when it really works fine, it won't take to long till you'll have the next questions (like we all had and still have)... like these (for example):

- how do I get a my graphics-resolutions sorted so that I get a good frames-per-second-rate?
- how do I get a good setup for my car?
- why are you so much quicker than me? How can you brake that late, how do I get rid of that nasty understeer?
- how do I join to your server?

... and so on.

I think it will be a good idea, to install Teamspeak3 as well, most of us are more or less able to speak a proper english and help you by simply answering your question in a spoken dialogue. Normally you'll find a Guide which will help you within a few minutes (as long as you keep the time-difference between Europe and the US in mind)

Teamspeak is free of charge and really a very usefull tool to communicate! You can download it here:

<https://www.teamspeak.com/>

...once installed, click on "connect" and then type our server-adress: "teamspeak.bierbuden.de"... then you'll automatically will join to our "Lobby"-Channel. If no-ones there, just doubleclick on a channel like "Boxengasse" or "Fahrerlager" where you see some guys/names... say "hi" into your Headset/Microphone or type something similar into the chat-box and everythings fine, ;-)

;~)

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/15 19:09

Those are questions I've been asking for years, LOL!

Again, this old XP machine I have stops me from doing a lot of things now a days, like running TeamSpeak, it doesn't work, I've tried several times.

If you're in a long term relationship of any kind you'll understand there's never enough money for my toys, LOL!

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Aw: Re:Long time sim racer, new here & question

Posted by rdjango - 2017/04/15 19:20

Hi,

GTL is working well with XP, you know ;)

If you download the content of ABB with your equipment it will take a lot of time but thats ok for you I think. And the online-races did work with old modems and so on. You only can try it and we will help you.

Else, if it doesnt work online good enough for you, you will get all of our stuff to race offline for a long time.

Regards

rdjango

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/16 18:37

I'll have to wait until next week to see if I can budget a donation(I don't have a problem do it)I just can't this week.

This machine lags and stutter a lot and I don't think I could hold your standard for on-line racing anyway, I'm really not all that good. I only have seven on-line wins and most of those are on super speedways :) I go off track a lot on road courses and I can almost guarantee I wont be able to stay within the 10% lap time rule you have. I fully understand why you guys have these rules and don't take anything person. I love racing, I'm just not that good at it :lol:

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Aw: Re:Long time sim racer, new here & question

Posted by rdjango - 2017/04/17 14:59

Hello Dan,

ti2blegrr schrieb:

I go off track a lot on road courses and I can almost guarantee I wont be able to stay within the 10% lap time rule you have.

Where did you read this? This is our rule:

"If you kick the car in front of you, say sorry and let him pass!!!"

Thats all we like to drive "together-friendly-unforced"

rdjango

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/17 17:46

I read so much stuff over the last few days, I thought that was for here. Maybe something I read that came with the Auto-updater.:unsure:

I'll nose around more on the site and see if there's any races I can take part in, time wise that is. I still have to get a "grip" on this sim and I don't think I have my wheel setting quite right, Doesn't matter what car I'm driving it's either snaps out in fast turns or in slow turns it doesn't turn at all. I have no idea what the setting "Speed Sensitivity" means or what it does.

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Aw: Re:Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/17 19:40

well, which steering-wheel do you use? In many cases it helps to simply invert the forcefeedback in the GTL steering-menu. But when you tell us which wheel you use, we can give you far more precise instructions to set up your gaming-gear properly for this specific sim.

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Aw: Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/17 20:21

I'm using my Microsoft force feedback Sidewinder for now, I do have a Logitech Back Momo, I like the feel of the Sidewinder better, the reverse effect doesn't work with the wheel well.

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/18 18:40

Sadly IÂ've got no experience with both of those wheels, but later this evening IÂ'll search a bit in this forum for you, probably someone had same issues like you and posted a solution to fix it.
But even if I donÂ't find something helpfull, I am pretty convinced that other Members here are able to help you!

Maybe itÂ's a good idea to start with some thoughts about what could cause your steering-problems:

- letÂ's have a look how much degrees your wheel turns from full-left to full-right! Do you turn 900Â°, 720Â°, 540Â°, 360Â° or even only 200Â°?
- in the car-setup you can adjust how much your front-axle will turn the wheels, itÂ's really important that this value fits to your settings of your Steering-wheel (how much degrees youÂ've chosen), otherwise youÂ'll permantly will steer way to much so that the tires have to understeer.
- next thing which is very important: the setup of the car in general (dampers, springs, tire-pressure and so on) have a huge effect on the behavoiur of your car. Probably itÂ's a good Idea to choose a track that you know well or is easy to learn AND choose a car which is basically easy to handle, then weÂ'll upload a driver-friendly car-setup for you, so we can work out together with you how we can improve your gaming-gear, the sim-settings and of course your driving-style, because these Young- and Oldtimer require some driving-technics which are, letÂ's say "unusual" to the most people.

A very good tip to start: set your audio-settings in GTL to maximum-effects (or at least HIGH), so you can hear your tire-squeel! Your goal should be that you avoid speeds in corners which produce this squeeling, because itÂ's a sign that youÂ're way to fast and your tires loose their grip. Brake early and gently, take every corner "slow in, fast out"! All cars in GTL reward you when you are nice and gentle to them! ;-)

https://www.youtube.com/watch?v=I-jAk-i5A_s

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/18 18:52

I'm not surprised you haven't heard of the, they're low end wheels, I'm going through the wheel settings themselves and making sure they're OK. I'm gonnna figure this out, this sim is way more fun then I ever thought and with all you guys have here, it's going to be more fun.

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/18 19:03

To the races held here on ABB (AltBierBude):

-If I remember correctly you're living in the U.S., right? So the time-difference should be six or seven hours to our Central-Europe-Time (GMT -1h). Most of our races start at 20:00 local-time (prior to that there is usually a practise- and a qualifying session), that's 14:00 or 13:00 o'clock in the U.S.; Events which are held on Thursdays can be a problem when you have to work, but on Weekends it's hopefully possible for you to take part on our Events. I think you've seen already that all seven ABB-Servers are open 24/7, and quite a lot drivers use them for training even during the very late Evenings (up to ~ 02:00 our local-time sometimes), so you have huge chances to join to a server where some of us are practising and racing as preparation for an upcoming Race-Event.

And even if it has been said before, we should really look why your system refuses to get Teamspeak working properly, Teamspeak isn't just a nice "gadget", I'd like to say it's vital and important! It will be a lot, really A LOT easier (and quicker) to help you, giving you good tips and advices which could prevent further issues, and so on. Honestly: we all here at ABB like to get every driver here satisfied as quick and longlasting as possible ;-)

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Aw: Long time sim racer, new here & question

Posted by rdjango - 2017/04/18 20:31

Hello,

http://www.altbierbude.de/images/fbfiles/files/FFB_GTL_f_r_PLR.txt

here you can find a plr-text for your momo. I hope it works for you.:

rdjango

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/18 23:22

That's great, thanks a lot rdjango!

Well ti2blegrrr, I don't know if you know how to edit your plr-file and where you'll find it, so I will try to give you a short instruction how to do it.

- in your GT Legends-Folder you will find a folder named "User Data". Open it and you see at least four folders ("LOG", "Log_Dedicated", "testpilot" and probably "ti2blegrrr" or how ever you have called your driver-profile). Open your folder and then you can find two files named after your driver (ingame-name). Choose the one which ends with ".plr". You can open it easily with your word-pad or editor if you want. In that file you see a hell of a lot of informations, but for now you should try to find the part with the forcefeedback-data, as shown in the file which rdjango has posted above.

Note: DON'T change anything in your plr yet! Get back to your explorer, right-click on your plr and choose the option "copy". After that you can save this file wherever you want, on your Desktop for example. Rename the copied file into "ti2blegrrr_original", so you can undo any changes very easyli and restore the original settings.

After you've created your safety-copy of your plr you can edit the plr-file in the UserData-folder. Therefore the simpliest way to do so is just to copy and paste the lines in the file which rdjango has posted into your plr-file. But please don't just paste them into the file, but REPLACE the original ones and ONLY the related ones!

When you've finished that, save the file and close it.

Now you should start GTL again and I am pretty sure that you'll feel the difference immediatly. It will feel unusual at the beginning, but a lot better when you get used to it after three or four laps.

The next very important thing will be to adjust your steering-lock and -degrees, to let's say 900°-steering for your wheel

and 30 ingame, this will prevent that your frontwheels turn way to much and you can steer very precise.

Next thing is: you've asked what "speedsensitive steering" means and what it does. Well, that's a kind of steering-aid, which changes the amount of steering-sensitivity and angle according to the current speed. To be honest: that's not historically correct and in my opinion it shouldn't be available in this sim, because the cars back then haven't had it. Anyway: when you set this value on 0, your steering will always be linear at any speed. If you choose a higher value, maybe 25 or so, your car will respond in slow corners very agile and you don't need much steering-angle to get around tight corners. It will behave like a go-kart: quick but not precise. When you travel a lot faster, through long corners, the steering will become the opposite: you'll have to turn your wheel a lot more to steer, but due to that you can place your car exactly where you want it, up to the last inch to the apex.

I'm afraid my english isn't good enough to explain it properly, but I hope you could get what I mean.

I don't use this driving-aid anymore, because I couldn't predict what my car will do at different speeds, I simply couldn't get used to it.

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/19 18:07

I'm in middle of the U.S., five hours behind Greenwich mean time, if that helps any.

I'm probably going to have to wait until the weekend to spend time doing this, we're working a lot of over-time and I hope we're not working Saturday. I have read through it and I do appreciate all the help.

I did notice some major lag when I went into the car dealer tho, but I wasn't done with the auto updater yet when I looked.

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/24 17:16

Well, I got the updater completely ran and installed only to find our my old PC didn't have the memory, the game shuts down and I get that pop up from Windows telling me so, even after running Enditall2. I re-installed GTL, after I move the locations, teams, and talent folders out and now I'm picking and choosing which cars I want and it seems to be running fine.

I haven't had a chance to work on my wheel yet, being spring time, all that yard work gets added to my busy schedule.

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Aw: Long time sim racer, new here & question

Posted by Norbert Calenborn - 2017/04/24 17:56

Well, those are bad and good news at the same time.

Sad that your memory seems to be a bit too low to handle the ABB-Installation completely, but maybe we'll still find a solution for you which will work at least. There are so many tweaks we can do, beginning from your screen-resolution up to the number of cars which will show up, Car-Details and so on...

But it's fine that you now got all the content which ABB provides and you're able to use it, even if you'll do it on a different way as suggested.

And off course we can fully understand that you've got a live beneath GTL, hehehe... we all have a family, have to work, or maybe a yard which needs some attention ;-)

Maybe, for the beginning, it will help us when you'll tell us a bit more about your PC, how much RAM-memory you've got, which processor is used on your Mainboard, which Graphic-Card you use and so on...

And I only can repeat it: whenever you've got questions, just ask. We'll help you!

Aw: Re:Long time sim racer, new here & question

Posted by DerOlf - 2017/04/25 11:31

ti2blegrr schrieb:I haven't had a chance to work on my wheel yet, being spring time, all that yard work gets added to my busy schedule.

If you like, i could give you some .plr-settings made for my floormates MS-Sidewinder.

In some cases, the Word-Pad or standard windows txt-editor will refuse to save with an ending different to txt, rtf or so on. At least I had that problem under Windows 7 pro x64.

I'm using "notepad++" for editing my .plr (and other files as well). It is freeware and works well on WinXP too.

For that Memory-issue:

What kind of machine is it? "14 years old" fits a lot of different hardware.

I mean, what CPU is working? how much RAM do you have? What sort of Graphics-adapter do you use and how much VRAM does it have?

If youre unsure of such information, download CPU-Z ... after a while you will be able to read all that info out of that little App.

Versions below 1.50 may even run without installing ;)

Maybe someone here has some kind of "wied" solution to that issue ... but that will need further info on your hardware.

regards

Olaf

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/26 18:34

I really wish I had the time to play this sim more, I really love throwing the classics around the track. And yes, I'd love to get all the content back on this old gal and try to run on line.

As for my system, this is the system info from GTR2,

DirectX Version: DirectX 9.0c (4.09.00.0904)

CPU Type: AMD Athlon(tm) XP 2000+ @ 868 MHz 868 MHz

Video Card: Radeon X1650 Series

Video RAM: 549 MB

It's a HP Pavilion 742n with 1.66 GHz 2 gigs of ram.. to add insult to injury, I had one of the last Dell XP machines stolen from me when a "friend" was storing my stuff while I moved. It could run anything I threw at it.

Yeah, Olaf, please send or post your Sidewinder stuff, I ran the Momo for years thinking it had a better "feel" then the Sidewinder. Long story short, the sidewinder was sitting in a closet until one of my dogs ate the usb wire on the Momo, had a friend fix it, while he was doing that I hooked up the Sidewinder and loved it.

And I'd love to participate more in this community, you guys seem like a good bunch, but the only German I know other then my name is what little I picked up from Rammstein, LOL!

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Aw: Re:Long time sim racer, new here & question

Posted by DerOlf - 2017/04/27 12:38

ti2blegrr schrieb:

DirectX Version: DirectX 9.0c (4.09.00.0904)

check :)

CPU Type: AMD Athlon(tm) XP 2000+ @ 868 MHz 868 MHz

Video Card: Radeon X1650 Series

Video RAM: 549 MB

It's a HP Pavilion 742n with 1.66 GHz 2 gigs of ram..
hmm ... my guess ... not enough cpu-power (in GTL and GTR2 car geometry and physics are managed by cpu) ... at least not for running the full abb-content.
plus a little more RAM could do. XP can handle up to 4 gig ... and GTL can do that to ... after beeing patched ;)
Maybe the Problem here, is the mix of CPU and RAM. small RAM with fast CPU might work ... slow CPU with huge RAM may work too ... but slow AND small may cause problems.

Yeah, Olaf, please send or post your Sidewinder stuff ...
I'll see to get my hands on that stuff asap ;)
But it's not on my PC, so that might take a while.
I'll simply attach the proper lines of that .plr-file in a .txt-file to a posting here ... they then can be easily be copied, where ever you like :)
but i recomend to overwrite the proper lines of your .plr with them ... AFTER saving that original thing ;)

regards
Olaf

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Re:Long time sim racer, new here & question

Posted by ti2blegrr - 2017/04/27 17:02

Windows 7 machines are coming down in price and I know all my games still run on that platform, so I'll be picking one of those up sooner or later.

I'm slowly figuring out the wheel and I full well know about loosing or miss placing stuff, I've had to machines blow up and one stolen that I didn't have all my files backed up on.

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