Targa Florio Issue Geschrieben von Black_Jacket - 21.12.2015 14:03 Hey Drivers,

I´m starting to have some troubles with the Targa Florio map. It was perfect for a long time but now, after driving for 10+minutes, I´m starting to get some FPS drops. After few seconds, some textures on the car starts to flicker, FPS goes down to like 20, and after another few seconds game sounds broke down and after another minute or so the whole game freezes. It feels like memory overload or something.

Anyone know what to do? I have not found this issue anywhere yet.

Thank you!

Aw: Targa Florio Issue

Geschrieben von Wolf_A - 22.12.2015 20:49

What is your System?
(Windows XP or Windows 7, 32bit or 64Bit, how big is your RAM 4gb or 8gb)
If you have an 64bit System, have you tried this?
http://wiki.bierbuden.de/4GB_Patch/en
Before you start the Targa, it is also recommended to delete the contents of the HAT Folder!
For example:
GTL/UserData/LOG/HAT

Hi Black Jacket

Maybe this helps!?
Best regards
Wolfgang (Wolf_A)

Aw: Targa Florio Issue

Geschrieben von Black_Jacket - 04.01.2016 13:04

Thank you so much!

I didnt know about the HAT file. I deleted it and it works now. Superb!

Aw: Targa Florio Issue Geschrieben von Argyle - 04.01.2016 16:29

Ocsernescri von Argyle - 04.01.2010 10.25

Hi Black Jack,

Autoupdater has an option to do this autmatically (deleating HAT)

keep driving:)

Stefan
