Toronto Steelback Grand Prix

Toronto Steelback Grand Prix GTL
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Toronto Steelback Indy was build from scratch by Doug Lynch - iDT Racing Simulations.
He kindly agreed to a GTL conversion to enable his beautiful track for all of us GTL lovers.
Thanks for this kind offer!

- My biggest respect for his fantastic work -

Pls. notice the original rF-Release Notes in this archive.

We’re offering the result of all our working hours to all of you free of charge but we
ask for one single fee from your side:

Pls. give a little respect to all these working hours all of us spend for free for your entertainment!
This project is a “take it as it is, or leave it”-release, pls. see EULA for more detailed information.

WHAT WIKIPEDIA MENTIONS ABOUT TORONTO
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The Honda Indy Toronto is an annual IndyCar Series race, held in Toronto, Ontario, Canada.
Originally known as the Molson Indy Toronto, it was a Champ Car World Series race held annually from 1986 to 2007.
The track has 11 turns, is a 2.824-kilometre (1.755 mi) street circuit, and is located at Exhibition Place.
It is now IndyCar's second-longest running street race, only behind the Grand Prix of Long Beach.

The Toronto Indy is one of seven Canadian circuits to have held an Indy/Champ Car race,
the others being Canadian Tire Motorsport Park, Mont-Tremblant, Sanair, Montreal, Vancouver, and Edmonton.

FEATURES:
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- Working Start-/PitIn-/Pitoutlight

- animated Marshals

- Full featured GTL AIW for 36 cars

CREDITS:
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- Doug Lynch - iDT Racing Simulations for scratch build

- CY-33 for Canada map on loading screen

SPECIAL THANKS:
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- DutchDevil for getting me started in conversion issues

- MotorfX and Greybrad for their kind AIW guidance

- Dumeklemmerin for all her patience and understanding.

..and all the guys I'm in contact due to conversion issues.

KNOWN ISSUES:
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- none

Have fun,
  der Dumeklemmer

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