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# Autodromo di Mores

Geschrieben von derDumeklemmer - 23.12.2013 19:21

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## Autodromo di Mores

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Autodromo di Mores was build from scratch for rF by MrOblongo.  
He kindly gave me permission to convert it to GTL.  
Thank you so much for this offer.

Pls. find original rF readme in the archive.

- My biggest respect for his fantastic work -

Mesh structure was not perfect for our old GTL engine.  
So I've rebuild all mesh and add some  
hopefully nice multi-mapping to the terrain.

Pls. give a little respect to all these working hours all of us spend for free for your entertainment!  
This project is a â€œtake it as it is, or leave itâ€•-release, pls. see EULA for more detailed information.

## WHAT WIKIPEDIA MENTIONS ABOW Di MORES:

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Autodromo di Mores is a permanent motor racing and motorbike race track on the Italian island of Sardinia.  
Building first started on the circuit on 15 July 2000 and was completed on 15 March 2003.  
The circuit hosts the Prove Libere Motociclistiche, Sardegna VaCanze, BMW Academy, Gully Racing and Sardegna Motori.

## FEATURES:

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- Working Pit-/Startlights
- animated marshals and spectators
- multimap terrain mapping.
- Full featured GTL AIW from scratch for 36 cars

## CREDITS:

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- MrOblongo for rF scratch build
- CY33 for Italy map

## SPECIAL THANKS:

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- DutchDevil for getting me started in conversion issues
- MotorfX and Greybrad for their kind AIW guidance
- my lovely wife for all her patience and understanding.
- ..and all the guys I'm in contact due to conversion issues.

## KNOWN ISSUES:

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- none

YOU'VE FOUND A BUG:

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- Pls. report bugs in our forum at [www.altbierbude.de](http://www.altbierbude.de)

Have fun,  
der Dumeklemmer

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