
Circuito de Navarra

Geschrieben von derDumeklemmer - 06.02.2013 15:02

Circuito Navarra GTL V1.0

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Circuito Navarra was build from the scratch for rF byr MÃ¡rio Morais.
The rF version was converted to GT2 by Paulmarc who spend a lot of efforts to improve the original build.
I've taken the GTR2 version as a basis for this GTL conversion.

Both of them gave me their permission to convert this beautiful track to GTL.
A very BIG "Thank you so much" for this kind offer!

- My biggest respect for their fantastic work -

Weâ€™re offering the result of all our working hours to all of you free of charge but we ask for one single fee from your side:

Pls. give a little respect to all these working hours all of us spend for free for your entertainment!
This project is a âœ“take it as it is, or leave itâœ“release, pls. see EULA for more detailed information.

WHAT WIKIPEDIA MENTIONES ABOUT CIRCUITO NAVARRA

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Circuito de Navarra is a motorsport race track that opened in June 2010 near Los Arcos in the Navarre region of Northern Spain.
It is a 3.933 km (2.444 mi) permanent road course that hosts the Superleague Formula series and the FIA GT1 World Championship.

FEATURES:

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- Working Start-/PitIn-/Pitoutlight
- Animated marshals
- Full featured GTL AIW for 32 cars

CREDITS:

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- MÃ¡rio Morais for his rF scratch build
- Paulmarc for his GTR2 version
- CY-33 for his Spain map

SPECIAL THANKS:

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- DutchDevil for getting me started in conversion issues
 - MotorfX and Greybrad for their kind AIW guidance
 - my lovely wife for all her patience and understanding.
- ..and all the guys I'm in contact due to conversion issues.

KNOWN ISSUES:

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- none

VERSION-HISTORY:

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2013-02-06, V1.0:
- initial GTL version

Have fun,
der Dumeklemmer

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Aw: Circuito de Navarra

Geschrieben von kart1803 - 06.02.2013 20:03

Hey eine neue Strecke.
Vielen Dank an den/ die Ersteller! :woohoo:

Gleich mal herunter laden und anschauen. :)

Gruß,
kart1803

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Aw: Circuito de Navarra

Geschrieben von derDumeklemmer - 06.02.2013 23:10

Hi,

oops, da waren noch einige BUGs drin die ich (hoffentlich) mit V1.1 ausgeglichen hab....

Gruß,
Uwe

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