

---

## Disconnect nach Runde 1

Geschrieben von MichaW - 22.11.2019 23:13

---

Nabend,

hat irgendwer eine Idee, warum der arme Rogerio Moller immer genau dann nach Runde 1 vom Server fliegt, sobald der FÄ¼hrende die Ziellinie Ä¼berquert hat?

Ich weiÄ¼ß dass das vor einigen Jahren mal der !Dirk hatte, aber ich weiÄ¼ß nicht mehr was die LÄ¼sung des Problems war....huh:

Danke fÄ¼r Hinweise und GlÄ¼ck auf!

=====

## Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 23.11.2019 06:59

---

Moin :-)

Ja stimmt, !Dirk hatte das gleiche Problem, da erinnere ich mich gut daran, denn ich hab damals sehr viel mit ihm herumexperimentiert um das Problem zu lÄ¼sen, aber eine wirkliche Ursache konnten wir bis zum Schluss nur vermuten. GelÄ¼st wurde das Problem dadurch, das ich ihm meine komplette GTL-CD als rar-Datei gepackt und via weTransfer in einzelnen Paketen geschickt habe. Nachdem er dies entpackt und damit eine Neuinstallation gemacht hatte, lief alles einwandfrei.

Daher vermuteten wir, das seine Installations-CD fehlerhaft war (was aber eher unwahrscheinlich ist, da ja bis auf den Disconnect-Fehler sonst alles lief).

Ich schaue nachher mal, ob ich noch die gepackten Dateien habe, die ich !Dirk geschickt hab, dann kÄ¼nnte ich diese auch Rogerio zum Download bereitstellen.

Einen Versuch ist's wert wenn's funktioniert, selbst wenn wir dann den eigentlichen Grund fÄ¼r die Disconnects immernoch nicht kennen.

=====

## Re:Disconnect nach Runde 1

Geschrieben von byagm - 23.11.2019 15:57

---

My point of view of that when that happened to me (I'm probably absolutely wrong but thats what I aproximately understood because of what the solution was when it happened to me):

Everyone of us has a public IP on the internet (example 293.533.245.23).

When you are racing, the server understands that YOU, aka 293.533.245.23 are everytime running laps on the track. So whats the problem? Because there are no ip-s for everybody in the world, the ip-s change.

Its possible that you start a lap being 293.533.245.23( A ) and finish your lap being 394.201.423.566( B ) so the server must know that ( A ) and ( B ) are the same racer.

My internet provider made something to let the servers know what my new adress was and it worked.

Maybe with 17 points of tracert that is still more difficult...

(Probably its an stupidity and Im absolutely wrong but there are my two cents :unsure: )

Good luck Rogero.

=====

## Aw: Disconnect nach Runde 1

Geschrieben von Harald Arry - 23.11.2019 23:29

---

Hallo zusammen,

> Its possible that you start a lap being 293.533.245.23( A ) and finish your lap being 394.201.423.566( B )

---

this is not possible. You get your IP( A ) from your provider while accessing the internet - these adress last for the whole session. Session end = disconnecting from the net. If you have a disconnect, the adress-lease ends and you get a new IP( B ). With youre new adress GTL dont know you and youre kicked out.

Das ist nicht möglich. Du bekommst eine IP-Adresse vom Provider beim Netz-Login zugewiesen; diese Adresse bleibt für die gesamte Session gleich. Die Session endet, wenn man den Kontakt zum Netz verliert. Wenn man einen Disconnect hat (oder die Netzverbindung kurz unterbricht), endet die Adress-Zuweisung (lease) und man bekommt anschließend eine neue IP-Adresse.  
Mit der neuen Adresse kennt GTL dich nicht mehr und kickt dich vom Server.

Schöne Grüße  
Harald (tracert: 15 hops to altbierbude.de)

=====

## Re:Disconnect nach Runde 1

Geschrieben von Mollerl - 25.11.2019 00:23

Thanks my friends.

I would like to get the settings of Champion OsoRulo, my neighbor.

I am not in Argentina. I'm in Brazil, Cabo Frio city. For me the best is the fiber optic connection. I have a Dynamic public IP. My measured service is 260MB downloadable and 180MB upload, with max latency of 15ms within Brazil. For the server in Strasburg is 180Mb for download and 70Mb for upload, but with latency of + - 230ms. I have modified all graphical settings in GTL to the minimum but it does not resolve. In LeMans77 the disconnects happen whenever the first place crosses the finish line on the first lap (!?). Regardless of the amount of opponents (yesterday tested with > 10 and at the end with only 2 more) It seems that some error occurs near the box scenario that has a heavy detail because there is some lag in the image. Or maybe in the record of the times of the front riders .., I do not know .. It is strange because I had no problems in Motodrom which is much simpler ..

Is there any way for any administrator to monitor in real time to know which error occurs?

I'll keep trying! If I don't succeed in this I will try the next one in Kyalami79.  
Hugs.

=====

## Aw: Disconnect nach Runde 1

Geschrieben von byagm - 25.11.2019 00:31

try in more races, come on thursday to Dijon with F3!

=====

## Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 25.11.2019 00:33

I don't believe there is a disconnect on the internet, but in the GTL Looby. If it would not occur at various points on the track and not only one point!  
It would also happen on several tracks and not only on the long ones!

=====

## Aw: Disconnect nach Runde 1

Geschrieben von MichaW - 02.12.2019 19:30

Classicracer2 schrieb:  
Moin :-)

---

Ja stimmt, !Dirk hatte das gleiche Problem, da erinnere ich mich gut daran, denn ich hab damals sehr viel mit ihm herumexperimentiert um das Problem zu l sen, aber eine wirkliche Ursache konnten wir bis zum Schluss nur vermuten. Gel st wurde das Problem dadurch, das ich ihm meine komplette GTL-CD als rar-Datei gepackt und via weTransfer in einzelnen Paketen geschickt habe. Nachdem er dies entpackt und damit eine Neuinstallation gemacht hatte, lief alles einwandfrei.

Daher vermuteten wir, das seine Installations-CD fehlerhaft war (was aber eher unwahrscheinlich ist, da ja bis auf den Disconnect-Fehler sonst alles lief).

Ich schaue nachher mal, ob ich noch die gepackten Dateien habe, die ich !Dirk geschickt hab, dann k nnte ich diese auch Rogerio zum Download bereitstellen.

Einen Versuch ist's wert wenn's funktioniert, selbst wenn wir dann den eigentlichen Grund f r die Disconnects immernoch nicht kennen.

Nabend,

gibts dazu irgendwelche neuen Erkenntnisse?  
Das Problem besteht nach wie vor...

Gl ck auf!

=====

## Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 03.12.2019 13:38

Ouh, das hatte ich glatt vergessen nachdem ich die rar-Dateien nicht mehr habe finden k nnen.  
Ich werde die heute Abend einfach nochmal neu packen und (sofern danach noch Zeit bleibt) bei weshare hochladen.  
Bzw. dazu br uchte ich noch die Mail-Adresse, die ich f r den Download autorisierten muss.

=====

## Re:Disconnect nach Runde 1

Geschrieben von Mollerl - 03.12.2019 18:13

Thanks.

My e-mail is rogerio@mollerl.com

I reinstalled all GTL using my original CD.

.. Now it's gotten worse!  
Is disconnecting in Kyalamy too (short track) where previously did not have this problem ...

:X :pinch:

=====

## Aw: Re:Disconnect nach Runde 1

Geschrieben von Classicracer2 - 04.12.2019 00:48

Mollerl schrieb:  
Thanks.

My e-mail is rogerio@mollerl.com

I reinstalled all GTL using my original CD.

.. Now it's gotten worse!  
Is disconnecting in Kyalamy too (short track) where previously did not have this problem ...

:X :pinch:

Hi Rogerio,

seems like you really, really got a serious problem with your GTL-Version/-Copy! And I got NO CLUE why! Anyway, currently I am packing a clean version of GTL for you, so you can try a fresh install from ground up. If this doesn't work, for any possible reason, please report. In this case I beg you to do a fresh installation of the "clean" GTL and then I'll try to pack you my complete ABB-GTL (which is really, really HUGE!!! Over 43 GB!). But THIS would take quite a while to upload, due to the rather bad internet-speeds here in germany.

So, please keep beeing patient, we'll fix your problem, promised!

Edit:

the Upload is done now, you should have gotten four E-Mails from "wetransfer.com" with your personal download-Links (if not, please check your spam-folder as well!).

Please download these and unpack them into a seperate Folder. After that install GTL by doubleclicking "GTL\_Setup\_EGFIS". After that you can try if this GTL-Copy works for you, before you run the ABB-updater (mention the ALL necessary Preparations like discribed in the ABB-Installation-Guide before, during and after the Installation... but I am convinced that you are very aware of them now that you got some experience and mishaps).

So, good luck, our fingers are crossed for you! And if this really don't work, we will switch to plan B, which means that you should install my Version of GTL and after that I'll send you my whole GTL-Folder... and THAN you'll overwrite ALL your Folders with mine... this is kind of an "overkill" AND you will have to correct some of the settings to your special needs (Grafic-/Controller-Settings, plr-file and so on), but in the end I got a good feeling, that we will finally solve your problem so that you can race with us like you ever wanted!

Good Night and please report your experiences/developments ;-)

cu

Nobby

=====

## Re:Aw: Re:Disconnect nach Runde 1

Geschrieben von Mollerl - 04.12.2019 19:52

; ) Thanks

=====

## Re:Aw: Re:Disconnect nach Runde 1

Geschrieben von Mollerl - 05.12.2019 17:55

Classicracer2

I installed the package you sent me and I'm just passing autoupdate.  
Soon I can test.

Hugs

=====

## Aw: Re:Aw: Re:Disconnect nach Runde 1

Geschrieben von Classicracer2 - 06.12.2019 20:59

---

Mollerer schrieb:  
Classicracer2

I installed the package you sent me and I'm just passing autoupdate.  
Soon I can test.

Hugs

Hi Buddy,

that sounds great and promising! Please let me know how it works for you.  
Have you already tested if the fresh GTL-installation is running well?

Tomorrow I'll have enough spare-time to compress my whole GTL-Folder for you... just in case we run into any unexpected trouble again, so I can quickly react and upload/share a faultless running Full-Version for/with you.

Please keep me/us updated about your progress and experiences, okay?

I'm keeping my fingers crossed for you and can't wait to share some intense bumper-to-bumper- or door-to-door-racing-action with you!  
Keep it coming Dude ;) :cheer:

Nobby

=====

## Re:Aw: Re:Aw: Re:Disconnect nach Runde 1

Geschrieben von Mollerer - 06.12.2019 21:44

---

Now in Riverside Nascar..

Pilot name is now just mollerer, without Rogerio ..

Without problem for disconnection in race with 4 or 5 opponents..

;)

=====

## Re:Disconnect nach Runde 1

Geschrieben von Mollerer - 07.12.2019 03:42

---

I also did a test on LeMans77 accompanied by Satellite72 and there was no disconnection on the first lap either. I will keep testing, especially on the long tracks.

;)

I hope to be able to run smoothly on Kyalami79 on the next 14th ..

=====

## Aw: Re:Disconnect nach Runde 1

Geschrieben von Classicracer2 - 07.12.2019 07:38

---

YEAH! GREAT NEWS! It really sounds promising. I'm glad that your first Tests ran faultless. Huge thumbs-up :cheer:

=====

---

## Re:Aw: Re:Disconnect nach Runde 1

Geschrieben von Mollerl - 07.12.2019 14:39

---

I now finished an 8 lap race withW Bergmeister in Kyalami79 and there was no disconnection .. I am already feeling confident that the problems are over. Let's keep testing .. Thank you very much Classicracer2.

\o/

What remains is to resolve the replay (not recording despite being properly configured) and..

the Autoupdater installation which is giving me the following error when running:

Traceback (most recent call last):

File "C:\Bierbuden\altbierbude\_en.pyw", line 162, in  
main ()

File "C:\Bierbuden\altbierbude\_en.pyw", line 107, in main  
import wx

File "C:\Bierbuden\wx\\_\_init\_\_.py", line 17, in  
from wx.core import \*

File "C:\Bierbuden\wx\core.py", line 12, in  
from .\_core import \*

ImportError: No module named \_core

Does anyone know how to solve? Thank you.

=====

## Aw: Disconnect nach Runde 1

Geschrieben von rdjango - 07.12.2019 18:15

---

Hi Mollerl,

the path where the replaydata will be stored differs if you run gtl as normal user or as administrator.

p.e. as user you can find the replays under documents\GTR\Replaydata

as admin you can find them in the gtl-folder p.e. c:\gtl\Replaydata

Also you can find and change the path in the config.ini in both folders.

rdjango

=====

## Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 07.12.2019 21:53

---

rdjango wrote:

Hi Mollerl,

the path where the replaydata will be stored differs if you run gtl as normal user or as administrator.

p.e. as user you can find the replays under documents\GTR\Replaydata

as admin you can find them in the gtl-folder p.e. c:\gtl\Replaydata

Also you can find and change the path in the config.ini in both folders.

rdjango

ok .. already found it. Thank you so much Rdjango.

=====

---

## Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 08.12.2019 00:01

---

Silverstone88 was great: no problem. \o/ \o/ \o/ uh uh

Went to 75Oesterreich

:woohoo: Noooo ...

Disconnection on the first lap !! Back to the damn GTL catacombs ... :evil:

I returned to Kyalami79: At the time of the start my car crashed in front of the pits in position -1 (!?) .. Very sad ..

How long will this punishment last ?!

=====

## Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 08.12.2019 12:33

---

Ouch, that's a bit disappointing, but I would like to beg you to keep testing it... but with a little "Trick":

After joining the Lobby and a Training- or Qualifying-Session please quit/leave the Session and rejoin the same event. That helped me a lot, in fact sooo much that it became a regular habbit to me and I forgot to mention it... sorry. Since I do that, I never had any disconnection-issues at all.

=====

## Aw: Disconnect nach Runde 1

Geschrieben von MoeZee - 08.12.2019 13:47

---

If this helps...

for myself, it wasn't disconnection but freezing while playing.

I solve that problem by opening the game twice.

1st time, open the game, let it go through the intro until it show you that menu with quick race, single race etc...

At that point exit the game completely and restart the game. Had no problems whatsoever.

every once in awhile i would try one time start but my game would freeze half way through the first track i race on. so from now on i open my game up twice.

=====

## Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 08.12.2019 17:44

---

Thanks so much for the tips, my friends Classicracer2 and MoeZee. I will keep trying.

What about Autoupdate .. any idea how to avoid that mistake?

=====

## Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 08.12.2019 23:31

---

Mollerl schrieb:

---

What about Autoupdate .. any idea how to avoid that mistake?

Sorry Buddy, I don't understand anything about these traces or how to read them.

Maybe some of our cracks could help you?

=====

## Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von MichaW - 09.12.2019 21:23

---

And the suffering goes on...and no, I have no idea about the updater except to reinstall it. And if it still doesn't work, screenshots so that I can watch

GlÃ¼ck auf!

=====

## Re:Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 09.12.2019 22:43

---

Kyalami79 is running normal .. \o/

Already at 60sMonza the disconnect error when the first place crosses the arrival in the first round.  
The mysterious mistake keeps haunting me ..  
:alcoholic:

=====

## Aw: Re:Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 10.12.2019 00:27

---

Ooooookay, we're going for the Overkill...

Please give me at least eight hours of sleep and I'll pack you a copy of my GTL (without the unnecessary Replay and so on) and upload it for you.

This might take quiet a while to upload, but I still try to do my best and ALL I can do to solve your Problem as soon e, no doubt about that.

=====

## Re:Aw: Re:Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerl - 10.12.2019 21:07

---

(MichaW)"And the suffering goes on...and no, I have no idea about the updater except to reinstall it. And if it still doesn't work, screenshots so that I can watch

GlÃ¼ck auf!"

I already solve.

I had to restore my computer for fatal error.

So I had to reinstall AutoUpdater ..

After several wrong attempts I finally got it.

Thank you.

=====



---

## Aw: Re:Aw: Re:Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Classicracer2 - 11.12.2019 19:09

---

Mollerer schrieb:

I had to restore my computer for fatal error.  
So I had to reinstall AutoUpdater ..  
After several wrong attempts I finally got it.  
Thank you.

Hi Rogerio,

after reinstalling AutoUpdater Petting it do it's Job (updating your ABB-GTL), die you notice any changes about your disconnection-problems?

=====

## Re:Aw: Re:Aw: Re:Aw: Re:Aw: Disconnect nach Runde 1

Geschrieben von Mollerer - 12.12.2019 19:58

---

Classicracer2 wrote:

Mollerer schrieb:

I had to restore my computer for fatal error.  
So I had to reinstall AutoUpdater ..  
After several wrong attempts I finally got it.  
Thank you.

Hi Rogerio,

after reinstalling AutoUpdater Petting it do it's Job (updating your ABB-GTL), die you notice any changes about your disconnection-problems?

Not yet .. I will continue testing, especially on long tracks. hug

=====