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# Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by Greybrad - 2009/02/11 18:13

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Thank You to the Trellet.mod team for giving me permission to convert these great Legends Cars to GT Legends.

I have only converted the mod to GTL with small alterations to get things working, like the gear display, Leds and rear light, etc...

The original rFactor readme can be found in 'GTL\GameData\Teams\GTC-65\Legends F34\Documentation\' once the mod is installed. Please read though this file, it gives you the background to these cars and also the full credits of the Trellet mod team.

If the back end of the car tends to slide out too much.. Adjust the brake balance towards the rear and lower the setting of the rear springs.

More info on the cars handling can be found in the "rFactor Legends\_Cars\_Mod\_ReadMe.html"

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Downloads for the mod.

rapidshare

[http://rapidshare.com/files/196784884/Trellet.mod\\_Legends\\_Cars\\_for\\_GTL\\_v1.0.7z](http://rapidshare.com/files/196784884/Trellet.mod_Legends_Cars_for_GTL_v1.0.7z)

megaupload

<http://www.megaupload.com/?d=YQON0JIJ>

filefront

<http://files.filefront.com/13263960>

NoGrip

<http://www.nogripracing.com/details.php?filenr=16887>

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Greetings & Thanks the Trellet mod team, the makers of the Legends Cars mod for rFactor. Without their kind permission you would not have this mod in GT Legends.

Thank you to my beta testers, Geedeeman, Magic Grip, Taffy, knudsen94, R8 Gordini and Bug.  
Sorry if I missed anyone.

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Addon pack of four cars.

Credits

Alex Koda (alexkoda) - KF Koda skin

Andy Meier (Felgenmeier) - The Mad Machine skin

Roger Jump - Saw & Chucky skins

Thank you guys for your permission to let me use these skins in this addon pack.

Without the kind permission of these artists you would not be enjoying these great skins in the GTL version of the Trellet mod Legends Cars.

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Downloads for the addon pack.

rapidshare

[http://rapidshare.com/files/196786117/Legends\\_Cars\\_addon\\_pack\\_for\\_GTL.7z](http://rapidshare.com/files/196786117/Legends_Cars_addon_pack_for_GTL.7z)

megaupload

<http://www.megaupload.com/?d=Z70OY1NT>

filefront

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<http://files.filefront.com/13264007>

NoGrip

<http://www.nogripracing.com/details.php?filenr=16889>

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Cheers and have fun!

Greybrad

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**Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,**

Posted by Heizen Ltf - 2009/02/11 18:26

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hi,

very nice mod. thank you and the trellet mod team for this great cars!!!

Guys, give it a try! its so much fun... :)

cheers patrick

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**Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,**

Posted by DerDumeklemmer - 2009/02/13 00:17

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Hi,

Greybrad's "Trellet.mod Legend Cars" is available on Server#5 now.

Pls. use this thread for support issues, and/or simply for kudos. :)

cheers,

Uwe

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**Re:Trellet.Mod Legends Cars for GTL, plus addon pack,**

Posted by FireBoss - 2009/03/17 08:04

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Really like the mod, great and fun car to drive. One issue I need to ask about tho. From the cockpit view the windshield is VERY tinted, almost too hard to see out of. Is there a "fix" for this? Thanks again for all your hard work. :)

Jim

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**Re:Trellet.Mod Legends Cars for GTL, plus addon pack,**

Posted by Greybrad - 2009/03/17 13:46

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FireBoss wrote:

Really like the mod, great and fun car to drive. One issue I need to ask about tho. From the cockpit view the windshield is VERY tinted, almost too hard to see out of. Is there a "fix" for this? Thanks again for all your hard work. :)

Jim

Hi Jim,

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The darkness of the window is due to the alpha channel of the F34\_WINDOWS.DDS files. I used all of the graphics from the rFactor mod and the windows have dirt build up simulated in the graphic. I did not make a dirtscreen for the mod, but I may add one at a later date if there is enough work to warrant an update.

As a quick fix you could edit the alpha channel of the F34\_WINDOWS.DDS files for each car. For example you could edit 01c\_F34\_WINDOWS.DDS found in GTL\GameData\Teams\GTC-65\Legends F34\01c\01c\_TEX.gtl and then put the edited dds file into the 01c folder. this would not cause any mismatches as it is only a graphics file.

Regards,  
Andy

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## Re:Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by FireBoss - 2009/03/18 00:41

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Sounds interesting and it would get me started on modding which I am interested in. However, I must admit complete ignorance on the subject. :unsure: Can you point me in the right direction for instructions and programs needed to do this. I promise that any changes I make will be okayed through you and shared as necessary.

Again, thanks. :)

Jim

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## Re:Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by Greybrad - 2009/03/18 08:47

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FireBoss wrote:

Sounds interesting and it would get me started on modding which I am interested in. However, I must admit complete ignorance on the subject. :unsure: Can you point me in the right direction for instructions and programs needed to do this. I promise that any changes I make will be okayed through you and shared as necessary.

Again, thanks. :)

Jim

Hi Jim,

I think you have misunderstood me a little.

I am talking about you making a very small modification for your private use only, not for release.

If anything was being done for release, then I would make and release it as part of an update.

PaintShop Pro or Photoshop can handle the alpha channels, I'm not sure about any other program as these are the only two I've used.

Regards,  
Andy

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## Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by DerDumeklemmer - 2010/01/10 17:01

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Hi,

as a result of the current discussions about GTL MODs at altbierbude.de we've removed the Trellet-MOD. That doesn't mean that we don't like it! It's a great MOD and offer quite a lot of raing fun!

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We try to focus on historic cars only at altbierbude to make sure we don't mix our platforms.  
So the MOD can be found the rF platform (bockbierbude).

Hope you could understand the reason for that decision and agree about our MOD policy.

cheres,  
Uwe

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### Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by Erel 68 - 2010/01/11 06:17

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What a pity.

I loved to drive the trellet mod legend cars at the bude online.

But you are right. It's not a car of historic racing, but it gave me a lot of fun.

Roger

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### Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by carsten77 - 2010/04/06 12:13

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Hi, got a little problem with the Legends Cars.

, i can not join a server, every time i connect, it said "car not on server" fahrzeug nicht auf dem server, and i get disconnect.

any ideas?

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### Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by Maze - 2010/04/06 13:06

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brauchst doch nur 2 Beiträge hochscrollen, da hat Uwe dir die Frage doch schon beantwortet  
we've removed the Trellet-MOD

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### Aw: Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by carsten77 - 2010/04/06 13:29

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ach ja , thx :blush:

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### Re:Trellet.Mod Legends Cars for GTL, plus addon pack,

Posted by mosterry - 2019/06/10 15:29

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Hallo,  
no way to find this mod.  
All links are dead.  
Can someone help?  
Thanks

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## Updated Links

Posted by Greybrad - 2019/06/10 15:59

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Updated links for the Legends cars and the addon pack.

[http://www.mediafire.com/file/e7a57jxrr6kz7ud/Trellet.mod\\_Legends\\_Cars\\_for\\_GTL\\_v1.0.7z](http://www.mediafire.com/file/e7a57jxrr6kz7ud/Trellet.mod_Legends_Cars_for_GTL_v1.0.7z)

[http://www.mediafire.com/file/zt85uq78nam8zdr/Legends\\_Cars\\_addon\\_pack\\_for\\_GTL.7z](http://www.mediafire.com/file/zt85uq78nam8zdr/Legends_Cars_addon_pack_for_GTL.7z)

Regards,

Greybrad

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## Re:Updated Links

Posted by mosterry - 2019/06/10 16:29

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Many thanks Greybrad.  
It was a pity to loose this mod.  
Best regards  
mosterry

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